

## Commencement Times

- Official start times are published and vary between Centres and Competitions.
- Start times must be adhered to, if a team has members present and there are no opposing team members present 15 minutes after the scheduled start time, a forfeit will be applied to lowest ranked position.
- After an additional 15 minutes there is still no team members present, a forfeit will be applied at next lowest ranked position.
- If after 45 minutes from the scheduled start time, there is still no opposition members a Team forfeit will be applied.
- If teams have players present, but no match-ups, after 15 minutes a forfeit will be applied to the lowest ranked position, and awarded to the team who wins a racket spin, and so on until a match-up is available or until team forfeit occurs.

## Scoring

- All matches including Doubles are best of 5.
- Northside Monday Fixtures: All Divisions = PAR 15 (+2).
- Northside Tuesday / Thursday Fixtures: Division 1 - 3 = PAR 11 (+2), Divisions 4 and below = PAR 15 (+2).
- Northside Daytime Fixtures: F1 = PAS 9, F2 = PAR 15 (+2).
- Southside Tuesday / Thursday Night: All divisions = PAR 15 (+2)
- Juniors: J1, J2 divisions = Singles PAR 11 (+2), Doubles = PAR 11 (Sudden Death), full hand out. J3 and below = PAR 15 (+2) Doubles = PAR 11
- Any other Competitions including Premiers to be defined their guidelines.
- Competition Points: Win in 3 – 5 points, Win in 4 – 4 points, Win in 5 – 3 points, Loss in 5 – 2 points, Loss in 4 – 1 point, Loss in 3 – 0 points. The winning team is determined by matches, then games and finally points. Additional 4 points allocated for the Team win. A total of 24 points is allocated to fixture result in a regular season or 19 points in a 3 person team fixture.
- If both teams forfeit the same position, then no competition points will be award for that match.
- No competition points will be awarded for byes.
- All matches shall be officiated by a marker and referee, one being supplied from each team.

## Equipment

- Dunlop Double Yellow Dot ball, Junior divisions J3 and below may optionally use Dunlop Single Yellow Dot ball.
- Standard Squash Rackets per WSF specification is mandatory except Junior J3 or below may optionally use modified rackets.

## Team

- All players of BCS fixtures must be approved affiliated financial members of their associate club, BCS, Squash Queensland.
- New Players must provide all BCS required details before being registered. New Junior players must provide proof of age and must be under 19 at the commencement of the season.
- Playing order will be the Current Ranking Points order.
- Players must play in the Current Ranking Points order on the day of the fixture.
- Players must not play in a position lower than their registered position; players may only play in a higher position.
- The order of play is lowest ranked position to highest (No.1) position then doubles if they are scheduled, unless both teams agree otherwise.
- Junior doubles team will comprise of any 2 registered players of that team and do not necessarily have to have played the singles matches.

## Team & Player Changes / Playing Order

- BCS reserves the rights not to accept late team entries if they are accepted a \$200 Fee will apply to the centre entering a late team after grading.
- Team order changes occur automatically using the players Current Ranking Points order.
- Player changes for the addition of new Players can only be made where the Player is not above the highest registered Player in that position in that division. The same rule applies for any registered Team member who then subsequently moves down to a lower position.
- Centre Coordinators may request Ranking adjustments i.e. player returning from injury or a long break.

## Replacement Player – Regular Season

- Players who are unable to play must advise their Captain, Club or Centre as soon as possible.
- Replacement player's Current Ranking Points may not be higher than the highest registered players on either team in the position match-up. i.e. Team A No.1 -180 ranking, Team B No.1 - 195 ranking, replacement player may not be higher than 195.
- Only one player is permitted to play singles matches twice in any one team per fixture.
- Senior fixture players are limited to play twice in a fixture for the same team to a maximum of 4 times in a regular season or 2 times in a shortened season. Juniors fixture players are limited to a maximum of 6 times in a regular season or 3 times in a shortened season.

## Finals

- Senior finals consist of Semi-Finals, Prelim Finals and Grand Finals. Junior finals consist of Semi-Finals and Grand Finals.
- All finals must commence at the start time published.
- Referees for Semi-Finals will be the bottom 2 teams of that division. Referees for the rest of the series will be the losing teams in the previous finals.
- There will be a \$100 fine for any team that does not turn up to Referee and will be charged to the Teams Centre.
- A Player cannot play twice in the Finals.
- To be eligible to play finals, a registered Player MUST have played 4 matches for that team in that regular season fixtures.
- All registered player must play above any Substitute Player in the finals.
- Substitutes players must have a Current Ranking Points below all eligible registered players in that team, they must also be lower than the No. 4 eligible player of the opposition team.
- The winning team is determined by Matches, then Games and finally points.
- In the event of a tie, the team that finished highest at the end of the regular season will be deemed the winner.

## Payment

- Teams must pay all fees before the commencement of matches, and must pay as a team, unless otherwise agreed by the Centre Coordinator.
- Senior fixtures fee is \$14 per person, Junior fixtures fee is \$10 per person
- Teams must pay for forfeits due to no show player and their opponent fee on the day of the match, otherwise \$20 late fee will be applied and charged to the Teams Centre.
- Teams are required to pay any additional penalties that are incurred on the day of the match i.e. forfeits / no-shows for refereeing duties at finals.
- All players must have paid all required BCS and Squash Queensland affiliation fees and must be an approved BCS member.

## Penalties and Forfeits

- If a replacement player or substitutes is ineligible for any reason, then the match will be recorded as a forfeit including non payment of fees.
- If more than one player plays twice, the lower game will be recorded as a forfeit
- If a match is a forfeit due to no show, the no show team/club is liable to pay for both player's match fees on the day of the match.
- If a team plays out of order or with an ineligible player, the penalty forfeit will be applied at the 1st infringement position and all the matches below.
- Players aged 19 years and under, MUST wear approved eyewear when on court during all match play, practice and/or warm up. If they do not, their match must be noted and recorded as a forfeit.
- Penalty forfeits are applied at the infringement match plus all matches below.
- Results are the responsibility of the home team/centre, incorrect or incomplete result will result in forfeit to the home team and will apply for each line item.

## Team Withdrawal

- If a team is withdrawn from the competition, that Team code will become a Bye.
- A \$100 Fee will applied to the center withdrawing any team after grading.
- No competition points will be awarded for byes. Any points awarded for previous matches for the withdrawn team will be removed.
- A minimum of 7 days' notice is required to withdraw a Team, otherwise forfeit fees for the next match will be applied.

## Unplayable Court

- If a court becomes unplayable and the matches cannot be played on another court, completed matches will stand and obtain competition points, uncompleted matches do not qualify.
- For uncompleted matches, points will be split evenly.
- Those matches completed will determine a team win. If no matches are completed, the result will be entered as a tie.

## Unacceptable Behaviour

- Unacceptable behaviour will not be tolerated, BCS encourages Referees to utilise conduct warnings and penalties to ensure players adhere to both World Squash Rules and the Squash Queensland 'Code of Conduct'.
- Players must not behave in a manner that is unfair, dangerous, abusive, offensive, or in any way detrimental to the sport. Unacceptable behaviour includes but not limited to audible or visible obscenity, verbal, physical or any other form of abuse, unnecessary physical contact including pushing off the opponent, dangerous play including excessive racket swing, dissent to the Referee, abuse of equipment or court, delaying play and deliberate distraction.
- Any unacceptable behaviour should be reported to Brisbane City Squash immediately at [judiciary@brisbanecitysquash.com](mailto:judiciary@brisbanecitysquash.com)

## Covid19

- All players agree to follow the Squash Industry COVID Safe Plan and all government COVID19 requirements and restrictions.
- Players who are unwell for whatever reason should not attend fixtures.
- Players must continue to ensure physical distancing when off court.
- Players must ensure Hand hygiene before playing.
- Teams must ensure all team spectators register with the venue for COVID record keeping before the commencement of play.